



Games for Bye/No Game, 5 Friday COED 7v7 Super League DIV A & B (Glendale)

Last Updated on May 21, 2024

Date	Time	Away Team	Away Score	Home Team	Home Score	Result
10/20/23	11:59 PM PDT	Bye/No Game		Pepe's FC (WHITE)		Unscored
10/27/23	11:59 PM PDT	Bye/No Game		MYSTERY MACHINE (black)		Unscored
11/03/23	11:59 PM PDT	Bye/No Game		NWWS (black (or lt gray))		Unscored
11/10/23	11:59 PM PST	Bye/No Game		2Touch (4 sets of jerseys)		Unscored
11/17/23	11:59 PM PST	Bye/No Game		Internationals FC (orange/red/black)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		Internationals FC (orange/red/black)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		Pepe's FC (WHITE)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		Left Wing Futbolistas (blue/white)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		2Touch (4 sets of jerseys)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		MYSTERY MACHINE (black)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		Flower Street FC (sky blue)		Unscored
11/24/23	11:59 PM PST	Bye/No Game		NWWS (black (or lt gray))		Unscored
12/01/23	11:59 PM PST	Bye/No Game		Flower Street FC (sky blue)		Unscored
12/08/23	11:59 PM PST	Bye/No Game		Left Wing Futbolistas (blue/white)		Unscored
12/15/23	11:59 PM PST	Bye/No Game		Internationals FC (orange/red/black)		Unscored
12/29/23	11:59 PM PST	Bye/No Game		Left Wing Futbolistas (blue/white)		Unscored
12/29/23	11:59 PM PST	Bye/No Game		2Touch (4 sets of jerseys)		Unscored
12/29/23	11:59 PM PST	Bye/No Game		MYSTERY MACHINE (black)		Unscored
12/29/23	11:59 PM PST	Bye/No Game		Flower Street FC (sky blue)		Unscored
12/29/23	11:59 PM PST	Bye/No Game		NWWS (black (or lt gray))		Unscored
12/29/23	11:59 PM PST	Bye/No Game		Internationals FC (orange/red/black)		Unscored

12/29/ 23	11:59 PM PST	Bye/No Game		Pepe's FC (WHITE)		Unscored
01/12/ 24	11:59 PM PST	Bye/No Game		Pepe's FC (WHITE)		Unscored
01/19/ 24	11:59 PM PST	Bye/No Game		MYSTERY MACHINE (black)		Unscored
01/19/ 24	11:59 PM PST	Bye/No Game		2Touch (4 sets of jerseys)		Unscored
01/19/ 24	11:59 PM PST	Bye/No Game		Internationals FC (orange/red/black)		Unscored